Amendment to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (currently amended) A distributed object management method for managing objects in a distributed object environment, comprising the steps of:

requesting, by a client object, server object information from a management object of server objects to be accessed;

selecting and supplying a requester with server object information of a newest server object of requested server objects based on a change information including a revision information showing a newness of each said requested server object, the selecting and supplying being performed by the management object;

accessing a server said newest server object indicated in the server object information supplied; and

performing processing requested by said access,

wherein a newest revision of the accessed server object, if it exists, may be accessed is accessible for a second requester in response to a request while the performing processing requested continues.

2. (currently amended) A distributed object management method according to Claim 1, further comprising the steps of:

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in a case where the requester is a server object to be accessed during said accessing step, selecting and ~~supplying~~ supplying, to the ~~requester with~~ requester, the server object information of ~~the~~ another server object to be accessed from said server object, in accordance with said change information for the requester server object.

3. (previously presented) A distributed object management method according to Claim 2, further comprising the steps of:

in a case where there are a plurality of server objects having a same server object name or same interface identification information, stopping server objects having old change information including old version information.

4. (currently amended) A distributed object management system for managing objects in a distributed object environment, comprising:

a server object information acquisition unit for requesting server object information of a server object to be accessed;

a server object information selection unit for selecting and supplying a requester with server object information of a newest server object of requested server objects based on a change information including revision information showing a newness of each said requested server objects;

a server object access unit for accessing a server object indicated in said server object information supplied; and

a request processing unit for performing processing requested by said access,

wherein a newest revision of the accessed server object, if it exists, ~~may be accessed~~is accessible ~~for a second requester~~ in response to a request while the performing processing requested continues.

5. (currently amended) A computer readable recording medium having recorded thereon a program for causing a computer to function as a distributed object management system for managing objects in a distributed object environment, comprising:

a server object information acquisition unit for requesting server object information of server objects to be accessed;

a server object information select unit for selecting and supplying a requester with server object information of a newest server object of requested server objects based on a change information including revision information showing a newness of each said requested server objects;

a server object access unit for accessing a server object indicated in said server object information supplied; and

a request processing unit for performing processing requested by said access,

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wherein a newest revision of the accessed server object, if it exists, ~~may be~~ ~~accessed~~is accessible ~~for a second requestor~~ in response to a request while the performing processing requested continues.